

Volunteer Event Role Descriptions:

Quiz Master (An event-based role)

- Time:
 - Every Wednesday
 - Quiz starts at kl 18
 - You need to show up by kl 17.50
 - A quiz is typically 1 to 2 hours (largely depending on the number of tables and your own ability to write short questions)
- Task:
 - Hosting a quiz at Brads means asking questions by going table to table and repeating the question each time. Depending on the numbers/table, you can also go from room to room. This has worked best for our cafe set-up.
 - You commit to which week you want to do (We plan the quizzes a month at a time), pick a theme from your own imagination or our brain dump document and write the questions.
 - When you commit to the week and theme, we ask for a few short lines to help us promote the quiz as well.
 - We have a default stack of answer sheets (5 rounds of 6 questions each), which you can use; otherwise, you can bring your own format if you want to change it up
- Notes:
 - We have a doc where we coordinate the events and where we brain dump themes as we think of them, but you can basically choose any theme (with some exceptions, as stated in that document!) We find nerd, but not too niche, works best, but honestly, some themes just work, and some don't, so we will try most themes at least once.
 - You usually write the quiz yourself, but if you would rather just host, that can work, as can the inverse - you write the quiz, but someone else hosts. Let us know if you would like to write or host only; otherwise, the assumption is that you both write and host the quiz you put yourself forward for.

Social Table Host (An event-based role)

- Time:
 - Every Thursday and some Sundays each month
 - Starts at 18 (Thursday) and 15 (Sunday)
 - You need to be in the cafe around 15 minutes prior
 - Official is a 3-hour event, which can often go till closing on Thursdays (4 hours) and Sundays (5 hours). You only need to stay for 3 hours, and then you can leave them to it.

- Task:
 - You would be there to teach the nominated game if they want to play it, or help them choose another game. To join in if they need another player, but also leave if someone else wants to join the group!
 - You need to review the nominated game and know it well enough to explain the rules, but you do not need to know all the other games on our shelves.
 - The event language default is English, but if everyone there speaks Swedish, and you can, you can switch to Swedish, or if you need to switch languages briefly to explain something that someone is struggling to grasp in English, that is fine, but do make sure to also explain it in English for the benefit of all present
- Notes:
 - We nominate a game as part of the event planning and promotion, but they can play any game without restriction. They don't have to play the nominated game.
 - You can suggest games as we plan the events, if there is one you think would be good or want to showcase, this can be a great event to do that. You can also bring a game from home if you have one you want to play
 - When choosing a game, though, consider the attendees; they often aren't the most experienced board gamers, and usually prefer easy-to-learn, fun games that last about an hour or two max! This way, they can play more than once or play multiple games within a night! Try to avoid games with a very steep learning curve, or that will go on for 4+ hours. It can overwhelm the attendees!
 - We plan these events a month ahead, in a collective document, and once you pick a Thursday, we ask you to do your best to follow through and do your best to keep that commitment. If, for any reason, you can no longer attend the event you have committed to hosting, please let us know as soon as possible so we can find an alternate host or inform attendees of the cancellation

RPG Host (An event-based role)

- Time:
 - Day and time will be decided ahead of each month
 - An RPG session in the cafe is officially 6 hours (but of course, RPGs can be as quick or as long as a piece of string). We find 4 - 5 hours is typical.
- Task:
 - Hosting an RPG session at Brads means that you commit to a day and time during the planning phase, as well as providing the following details
 - Which RPG system (DND, VtM, Daggerheart, any other one) do you want to do?
 - Title of adventure
 - Short teaser or intro to the adventure you will be hosting. It can be helpful to give information about the world setting and some indication of tone - is this fun romp through a village tacking an evil sheep, or is this dark and dramatic rescue of a princess from an evil wizard? Both work great and

attract different players. But setting expectations means the right player attends the right session.

- Level of players (i.e., full beginner, near beginner or any level or advanced, etc.) and if characters can be provided, made at the event, or they can bring their own. Please note that these events are both aimed at and are most successful when targeting beginners and less advanced players. But we have seen some success in creating new groups of advanced players who are looking for more committed reg. meet-ups and use this event as a trial run to find new dnd friends.
 - How players you would like to join - we have DM who do 4, as well as some who do up to 6 or 8 (one time and with regret as it went on for too long :P)
 - Then, showing up on the day and hosting an amazing RPG session.
- Notes:
 - We have a dedicated document for planning RPGs with a template you can copy and paste to fill out the details of your RPG session.
 - We do primarily DND due to its popularity and recognisability, but we welcome and are actively trying to expand into more diverse RPGs systems. So please use us to try out any worlds you want to RP in
 - We are working hard to get access to more RPG resources, but for now, we do rely on you providing any materials required to 1. Learn the rules, worlds, etc 2. Character sheets
 - We have “Bunny Borg” RPG book now and reusable wipe clean map book that can be used as well as some spare dice that can also be used. Ask for them from the staff if you need them.
 - These events generally attract people who have little to no experience in RP, so be prepared to explain a little more and guide much more than with more experienced players.